## EECS 448 Team 6 Defect Tracking Tool

## Founders: Logan, Minh, Wenxuan, Jack, and Grant

**Defect 1:**

**Date Reported:** 11/5

**Who Reported It:** Minh

**Brief Description of Defect:** Bugs in the single player mode that affected the mechanics of the blackjack game

**Date Fixed:** 11/5

**Who Fixed It**: Minh

**Brief Description of How it Was Fixed:** Minh fixed the bug by editing some buttons, variables, methods, etc. for the single player mode, and added a function to disable the bet amount

**Defect 2:**

**Date Reported:** 11/8

**Who Reported It:** Jack

**Brief Description of Defect:** Minor game flow issues and betting procedure issues

**Date Fixed:** 11/8

**Who Fixed It**: Jack

**Brief Description of How it Was Fixed:** Jack fixed the bug by editing some buttons, variables, methods, etc. to fix the flow of the game

**Defect 3:**

**Date Reported:** 11/8

**Who Reported It:** Jack

**Brief Description of Defect:** The user couldn’t combine multiple types of chips

**Date Fixed:** 11/8

**Who Fixed It**: Jack

**Brief Description of How it Was Fixed:** Jack fixed the bug by editing some buttons, variables, methods, etc. to allow the user to combine multiple different types of chips for a wider variety of bet values

**Defect 4:**

**Date Reported:** 11/8

**Who Reported It:** Jack

**Brief Description of Defect:** The single player mode type was mistyped in code

**Date Fixed:** 11/8

**Who Fixed It**: Jack

**Brief Description of How it Was Fixed:** Jack fixed the bug by changing the syntax of the single player mode so it would operate properly

**Defect 5:**

**Date Reported:** 11/8

**Who Reported It:** Minh

**Brief Description of Defect:** The deal button was not working properly

**Date Fixed:** 11/8

**Who Fixed It**: Minh

**Brief Description of How it Was Fixed:** Minh fixed the bug by uncommenting some methods and making it so the deal button works as expected to deal cards

**Defect 6:**

**Date Reported:** 11/8

**Who Reported It:** Jack

**Brief Description of Defect:** There was an issue with the reset button that made it not work properly

**Date Fixed:** 11/8

**Who Fixed It**: Jack

**Brief Description of How it Was Fixed:** Jack fixed the bug by editing some buttons and variables to display the reset button correctly and fix its functionality